

WINDOWS EXECUTABLE

32bit for Windows 95 and Windows NT

Technical File Information:

Image File Header

Signature: 00004550
Machine: Intel 386
Number of Sections: 0005
Time Date Stamp: 399c98bd
Symbols Pointer: 00000000
Number of Symbols: 00000000
Size of Optional Header: 00e0
Characteristics: Relocation info stripped from file.
File is executable (i.e. no unresolved external references).
Line numbers stripped from file.
Local symbols stripped from file.
32 bit word machine.

Image Optional Header

Magic: 010b
Linker Version: 6.00
Size of Code: 00045000
Size of Initialized Data: 00018000
Size of Uninitialized Data: 00000000
Address of Entry Point: 0000d3b0
Base of Code: 00001000
Base of Data: 00046000
Image Base: 00400000
Section Alignment: 00001000
File Alignment: 00001000
Operating System Version: 4.00
Image Version: 0.00
Subsystem Version: 4.00
Reserved1: 00000000
Size of Image: 0005e000
Size of Headers: 00001000
Checksum: 00000000
Subsystem: Image runs in the Windows GUI subsystem.
DLL Characteristics: 0000
Size of Stack Reserve: 00100000
Size of Stack Commit: 00001000
Size of Heap Reserve: 00100000
Size of Heap Commit: 00001000
Loader Flags: 00000000
Size of Data Directory: 00000010
Import Directory Virtual Address: 0004cc08
Import Directory Size: 000000a0
Resource Directory Virtual Address: 00054000

Resource Directory Size: 000096d0

Import Table

KERNEL32.dll

<u>Ordinal</u>	<u>Function Name</u>
0218	ReadFile
0181	GlobalAlloc
013e	GetProcAddress
01c2	LoadLibraryA
0264	SetErrorMode
01aa	InitializeCriticalSection
029b	SystemTimeToFileTime
015d	GetSystemTime
0170	GetTimeZoneInformation
01b9	IsDBCSLeadByte
00b9	GetACP
00bf	GetCPInfo
0296	Sleep
02cc	WaitForMultipleObjects
004a	CreateThread
007e	ExitThread
02d3	WinExec
0028	CopyFileA
02df	WriteFile
0261	SetEndOfFile
0057	DeleteFileA
0175	GetVersionExA
0034	CreateFileA
0112	GetFileSize
026a	SetFilePointer
001b	CloseHandle
0193	GlobalUnlock
018c	GlobalLock
0124	GetModuleFileNameA
00ca	GetCommandLineA
0126	GetModuleHandleA
007d	ExitProcess
0308	IstrlenA
0150	GetStartupInfoA
0044	CreateProcessA
0066	EnterCriticalSection
0188	GlobalFree
01c1	LeaveCriticalSection
0055	DeleteCriticalSection
0206	QueryPerformanceCounter

USER32.dll

<u>Ordinal</u>	<u>Function Name</u>
0252	SetTimer

0107	GetFocus
021d	SetCapture
0202	ReleaseCapture
0226	SetCursor
00bb	EndPaint
000c	BeginPaint
01be	MessageBoxA
0087	DeleteMenu
003a	ClientToScreen
027c	TrackPopupMenu
00e4	GetCapture
00fc	GetCursorPos
02a9	WindowFromPoint
020a	ScreenToClient
01b5	MapVirtualKeyA
0034	CheckMenuItem
017a	InvalidateRect
01de	PostMessageA
0104	GetDlgItemTextA
00b7	EnableWindow
022c	SetDlgItemTextA
022f	SetFocus
00f0	GetClientRect
011c	GetMenu
0235	SetMenu
00ff	GetDesktopWindow
01c9	MoveWindow
0093	DialogBoxParamA
00d4	FillRect
0195	KillTimer
00b5	EnableMenuItem
01e0	PostQuitMessage
01a6	LoadMenuA
026a	ShowWindow
0291	UpdateWindow
019e	LoadIconA
019a	LoadCursorA
01f2	RegisterClassA
0196	LoadAcceleratorsA
012a	GetMessageA
0282	TranslateMessage
0095	DispatchMessageA
027f	TranslateAcceleratorA
0152	GetWindow
015c	GetWindowRect
025b	SetWindowPos
0156	GetWindowLongA
0084	DefWindowProcA
018f	IsWindow
008e	DestroyWindow
0059	CreateWindowExA
0258	SetWindowLongA
0070	DdeInitializeA
0065	DdeCreateStringHandleA
0062	DdeConnect
0060	DdeClientTransaction

0067	DdeDisconnect
006b	DdeFreeStringHandle
007d	DdeUninitialize
0112	GetKeyState
00b4	EmptyClipboard
0223	SetClipboardData
00b9	EndDialog
0142	GetSubMenu
01ab	LoadStringA
01d3	OpenClipboard
00f2	GetClipboardData
003c	CloseClipboard
00fd	GetDC
0203	ReleaseDC
015f	GetWindowTextLengthA
0102	GetDlgItem
008d	DestroyMenu

GDI32.dll

<u>Ordinal</u>	<u>Function Name</u>
01eb	SetPolyFillMode
0203	StrokePath
0099	ExtCreatePen
0053	DeleteObject
01c7	SelectObject
0201	StretchDIBits
01d7	SetDIBitsToDevice
00d7	GdiFlush
0029	CreateCompatibleBitmap
0050	DeleteDC
002f	CreateDIBSection
0125	GetDeviceCaps
005d	EndPath
002a	CreateCompatibleDC
0011	BitBlt
008a	EnumFontFamiliesA
009e	ExtTextOutA
01cd	SetBkColor
0107	GetBkColor
01f1	SetTextAlign
01ce	SetBkMode
01f3	SetTextColor
01c5	SelectClipRgn
0184	LineTo
0188	MoveToEx
0044	CreatePen
016e	GetTextExtentPoint32A
0175	GetTextMetricsA
0165	GetTextAlign
0108	GetBkMode
0169	GetTextColor
0180	IntersectClipRect
011b	GetClipRgn
0048	CreateRectRgn

0037	CreateFontIndirectA
004e	DPtoLP
014f	GetObjectA
01ac	RealizePalette
01fc	StartDocA
0182	LPtoDP
01ff	StartPage
005c	EndPage
005a	EndDoc
0010	BeginPath
0042	CreatePalette
01c8	SelectPalette
0163	GetSystemPaletteEntries
00a7	FillPath
01c4	SelectClipPath
019d	PolyBezierTo
011a	GetClipBox
01c0	SaveDC
01b9	RestoreDC
004d	CreateSolidBrush

comdlg32.dll

<u>Ordinal</u>	<u>Function Name</u>
000b	GetSaveFileNameA
0009	GetOpenFileNameA
0010	PrintDlgA

ADVAPI32.dll

<u>Ordinal</u>	<u>Function Name</u>
0185	RegSetValueA
015e	RegCreateKeyA
017b	RegQueryValueExA
015b	RegCloseKey
017a	RegQueryValueA
0172	RegOpenKeyExA
0186	RegSetValueExA

SHELL32.dll

<u>Ordinal</u>	<u>Function Name</u>
0014	DragQueryFileA
0011	DragAcceptFiles

WINMM.dll

<u>Ordinal</u>	<u>Function Name</u>
0099	timeKillEvent
009a	timeSetEvent
00bb	waveOutReset
0095	timeEndPeriod

0098 timeGetTime
 0094 timeBeginPeriod
 0096 timeGetDevCaps
 00ad waveOutGetDevCapsA
 00ac waveOutClose
 00c1 waveOutWrite
 00ba waveOutPrepareHeader
 00c0 waveOutUnprepareHeader
 00b8 waveOutOpen

Section Table

Section name: .text
Virtual Size: 00044b2c
Virtual Address: 00001000
Size of raw data: 00045000
Pointer to Raw Data: 00001000
Pointer to Relocations: 00000000
Pointer to Line Numbers: 00000000
Number of Relocations: 0000
Number of Line Numbers: 0000
Characteristics: Section contains code
 Section is executable
 Section is readable

Section name: .rdata
Virtual Size: 00007c58
Virtual Address: 00046000
Size of raw data: 00008000
Pointer to Raw Data: 00046000
Pointer to Relocations: 00000000
Pointer to Line Numbers: 00000000
Number of Relocations: 0000
Number of Line Numbers: 0000
Characteristics: Section contains initialized data
 Section is readable

Section name: .data
Virtual Size: 0000467c
Virtual Address: 0004e000
Size of raw data: 00003000
Pointer to Raw Data: 0004e000
Pointer to Relocations: 00000000
Pointer to Line Numbers: 00000000
Number of Relocations: 0000
Number of Line Numbers: 0000
Characteristics: Section contains initialized data
 Section is readable
 Section is writeable

Section name: .data1
Virtual Size: 000000b0
Virtual Address: 00053000
Size of raw data: 00001000
Pointer to Raw Data: 00051000
Pointer to Relocations: 00000000
Pointer to Line Numbers: 00000000
Number of Relocations: 0000
Number of Line Numbers: 0000
Characteristics: Section contains initialized data
Section is readable
Section is writeable

Section name: .rsrc
Virtual Size: 000096d0
Virtual Address: 00054000
Size of raw data: 0000a000
Pointer to Raw Data: 00052000
Pointer to Relocations: 00000000
Pointer to Line Numbers: 00000000
Number of Relocations: 0000
Number of Line Numbers: 0000
Characteristics: Section contains initialized data
Section is readable

Header Information

Signature: 5a4d
Last Page Size: 0090
Total Pages in File: 0003
Relocation Items: 0000
Paragraphs in Header: 0004
Minimum Extra Paragraphs: 0000
Maximum Extra Paragraphs: ffff
Initial Stack Segment: 0000
Initial Stack Pointer: 00b8
Complemented Checksum: 0000
Initial Instruction Pointer: 0000
Initial Code Segment: 0000
Relocation Table Offset: 0040
Overlay Number: 0000
Reserved: 0000 0000 0000 0000
0000 0000 0000 0000
0000 0000 0000 0000
0000 0000 0000 0000
Offset to New Header: 000000d0
Memory Needed: 2K